

JANO OLMOS ALONSO, BA

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Born: June 29, 1989, Madrid, ES

<http://theartofjano.com/>

EXPERIENCE



Skydance Animation, Madrid, ES, Nov 2020 – Present

3D Character Animator

- Animating Skydance first feature film “*Luck*” directed by Peggy Holmes.



Animum Creativity Advanced School, Madrid, ES, Nov 2020 – Feb 2021

Mentorship

- Teaching in the Advanced Module of Acting.



Double Negative, London, UK, Feb 2020 – Nov 2020

3D Character Animator

- Animating Dneg-LockSmith-Disney feature film “*Ron Goes Wrong*” directed by J. P. Vine and Octavio E. Rodriguez



Framestore, London, UK, Jan 2018 – Feb 2020

3D Character Animator

- Animating Framestore-Disney vfx films “*Christopher Robin*”, “*Pinocchio*” (Pre-Production), “*His Dark Materials*” (Pre- Production), “*Lady and the Tramp*”, “*The Voyages of Doctor Dolittle*”, “*The King’s Man*” and “*The Little Mermaid*” (Pre-Production).



Mikros Image Animation, London, UK, Sept 2017 – Jan 2018

3D Character Animator

- Animating a Paramount-Mikros feature film “*Sherlock Gnomes*”.
- Directed by John Wayne Stevenson



Cinemotion VFX Bulgaria, Madrid, ES, May 2017 – July 2017

3D Character Animator

- Animating a Universal-Cinemotion feature film “*The WoodyWoodPecker*”.
- Directed by Alex Zamm.



Ilion Animation Studios, Madrid, ES, November 2015 – May 2017

3D Character Animator

- Animating a Paramount-Ilion feature film “*Amusement Park*”. Release on Theatres in 2018.
- Directed by Dylan Brown.



TeamTo, Valence, FR, May 2015 – November 2015

3D Character Animator

- Animation for the TV Series “*Angelo la Debrouille*” (Season 3)



Studio Soi, Ludwigsburg, DE, February 2015 – May 2015
3D Character Animator
• Layout and Animation for the TV Series “*Trudes Tier*” (Season 1)



El Señor Studio, Madrid, ES, July 2014 – January 2015
Animator Assistant, CG Artist
• Modelling, Shading, Lighting, Animation, Render



Ilion Animation Studios, Madrid, ES, August 2014
Animation Internship
• Animating a scene from “*Mortadelo y Filemón Contra Jimmy el Cachondo*”.
Not for the movie, for training and internship purpose only.



Yuhu! Studio, Madrid, ES, September 2012 – Present
Co-Founder, 3D Character Animator
• Create and develop a new animation studio focused on high quality production of characters, environments, and stories for short animation films and advertising services

EDUCATION

Master's Degree in 3D Character Animation, U-Tad University Centre of Digital Arts and Technology, Madrid, ES, 2013 – 2014.

BA in Fine Arts, Complutense University of Madrid (UCM), Madrid, ES, 2007 – 2012
Specialization: Sculpture
Thesis: “Digital technology incorporation to the traditional sculptural method”
Passed *Cum Laude*

Complutense University of Madrid (UCM), Madrid, ES, October 2012 – June 2013
Assistant Scholar, Department of Sculpture, School of Fine Arts
Advisor: Terrón PA, PhD

Complutense University of Madrid (UCM), Madrid, ES, October 2011 – June 2012
Undergraduate Student, Department of Sculpture, School of Fine Arts
Advisor: Terrón PA, PhD

HONORS AND AWARDS

Collaboration Scholarship, October 2012 – June 2013
Collaboration Scholarship, October 2011 – June 2012
“Conde de Orgaz” Excellence Award, May 2007

ART EXHIBITIONS/ PUBLICATIONS

Sculpture Exhibition, Complutense University of Madrid (UCM), Madrid, ES, 2011
Book Illustrator, Olmos MA, First Aid Techniques and Procedures, Madrid, ES: “Caja Madrid” Charity Work, 2007
Oil Painting Exhibition, “San Fernando” High School, Madrid, ES, 2004
Oil Painting Exhibition, “Huerta de la Salud” Cultural Center, Madrid, ES, 2003